

Spring Vale Primary School – Mathematics Medium Term Plan

Nursery - Autumn Term

Unit:	Statements from the Early Learning Goals and Development Matters	Small Steps:
Comparison 1 – More than, fewer than, same	 Compare quantity – more/fewer Compare size Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. 	 Collect objects to compare amounts Make simple comparisons of amounts Look for collections of large and small amounts Compare and talk about large and small amounts Make large and small collections Make collections the same
Shape, space and measure 1 – Explore and build with shapes and objects	 Talk about and explore 2D and 3D shapes Select shapes appropriately: flat surfaces for building, a triangular prism for a roof, etc. Combine shapes to make new ones – an arch, a bigger triangle, etc. 	 Explore and play with shapes Show interest in simple differences between shapes Put shapes and blocks into position Select shapes for a reason Begin to explore and describe natural shapes and objects. Find and collect objects for a purpose.
Pattern 1 – Explore repeats	 Sing a range of well-known nursery rhymes and songs. Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs', etc. 	 Listen to repeats in songs and stories Start to join in songs with repeats Start to join in with repeats from stories Clap along to songs Make line patterns with own sequences

	 Extend and create ABAB patterns – stick, leaf, stick, leaf. 	
Counting 1 – Hear and say number names	 Join in with number rhymes Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. 	 Hear some number names Join in saying some number names Model saying number names in order Practise saying number names in order Join in stable order counting forwards Join in stable order counting backwards
Counting 2 – Begin to order number names	 Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. Show 'finger numbers' up to 5. 	 Model saying 1, 2 and 3 in play Copy the sequence of 1, 2 and 3 Copy fingers to represent 1, 2 and 3 Begin to count actions Say number names in order Begin to recognise that anything can be counted
Subitising 1 – I see 1, 2, 3	 Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). 	 Notice images in books Respond to "1 see 1, 2, 3" Recognise "! See 1, 2, 3" Copy "I see 1, 2, 3" Point to 1, 2, 3 Recognise 1, 2, 3, in well-known tales
Pattern 2 – Join in with repeats	 Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs', etc. Extend and create ABAB patterns – stick, leaf, stick, leaf. 	 Join in with repeated actions in songs Join in with repeats in songs and stories Sing some refrains independently Have a sense of daily routines Say what happens next Make arrangements in art

Shape, space and		
measure 2 – Explore		
position and space		

- Understand position through words alone

 for example, "The bag is under the table," with no pointing.
- Discuss routes and locations, using words like 'in front of' and 'behind'.
- Respond to simple language of position
- Arrange blocks in a chosen position
- Select shapes for a space
- Recognise when 2 objects are the same shape
- Explore and describe shapes and objects
- Sort shapes and objects into simple categories



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Nursery – Spring Term

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Subitising 2 – Show me 1, 2, 3	 Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Show 'finger numbers' up to 5 	 Copy fingers to show 1 Copy fingers to show 2 Copy fingers to show 3 Show 1 finger when seeing 1 item in stories Show 2 or 3 fingers when seeing 2 or 3 in stories Show 1, 2, 3 on fingers when asked
Counting 3 – Move and label 1, 2, 3	 Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. 	 Make actions when saying counting words Move fingers when saying counting words Count out up to 3 objects from rhymes Notice number symbols as labels Label amounts as 1 and not 1 Label amounts as 1, 2 or 3

Shape space and measure 3 – Explore position and routes	 Understand position through words alone for example, "The bag is under the table," – with no pointing. Discuss routes and locations, using words like 'in front of' and 'behind'. 	 Explore shape resources Explore more complex inset jigsaws Talk about simple positions Move into simple positions Move through positions Follow simple small-world routes
Pattern 3 – Explore patterns	 Talk about and identifies the patterns around them. Extend and create ABAB patterns – stick, leaf, stick, leaf. 	 Explain simple pattern arrangements Make roads and bridges with intent Choose blocks to copy simple creations Make simple line patterns with objects Make simple pattern arrangements Show an interest in patterns and shapes
Counting 4 – Take and give 1, 2, 3	 Solve real world mathematical problems with numbers up to 5. 	 Choose a group to count Take out 2 from a group Take out 3 from a group Give others 2 items Give others 3 items Count 3 objects with one-to-one correspondence
Shape, space and measure 4 – Match, talk, push and pull	 Select shapes appropriately: flat surfaces for building, a triangular prism for a roof, etc. Combine shapes to make new ones – an arch, a bigger triangle, etc. Discuss routes and locations. 	 Match simple shapes Push some shapes and blocks together Make simple arrangements Talk about arrangements Follow simple routes outside Follow toys around a simple route
Subitising 3 – Talk about dots	 Recognise up to 3 objects without counting (subitising). 	 Become familiar with dot patterns Say when there is 1 dot Say when there are 2 dots Recognise 1 and 2 in different arrangements Say when there are 3 dots

		Recognise 1, 2 and 3 in different arrangements
Comparison 2 – Compare and sort collections	 Compare quantities using language: 'more than', 'fewer than'. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. 	 Notice when two collections are the same Make collections of small objects the same Make collections of large objects the same Recognise collections are the same using large & small objects Make collections the same using large and small objects



Spring Vale Primary School – Mathematics Medium Term Plan

Nursery – Summer Term

Unit:	Statements from the Early Learning Goals and Development Matters	Small Steps:
Pattern 4 – Lead on own repeats	 Sing a range of well-known nursery rhymes and songs. Perform songs, rhymes, poems and stories Develop their phonological awareness, so that they ca spot and suggest rhymes 	 Join in fully with sequences and songs Sing rhymes independently Lead sequences and songs Read on in familiar repeating stories Copy art-based simple patterns Explore own line and repeating patterns in art
Shape, space and measure 5 – Start to puzzle	 Discuss routes and locations Complete inset puzzles. 	 Complete shape-match puzzles Complete simple jigsaws Match objects to pictures Match objects to shadows

	 Begin to develop complex stories using small world equipment like animal sets, dolls & dolls houses etc. Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. 	 Explore objects and small world from different positions Make simple routes in small world with lines and curves.
Pattern 5 – Making patterns together	 Remember and sing songs. Perform songs& try to move in time with music. Develop their phonological awareness, so that they can spot and suggest rhymes, and count or clap syllables in a word Extend and create ABAB patterns – stick, leaf, stick, leaf. 	 Sing their own songs independently Clap in time to a beat Make and talk about movement patterns Talk about objects in patterns and arrangements Copy AB patterns with support Continue AB patterns with support
Subitising 4 – Make games and actions	 Recognise up to 3 objects without counting (subitising). 	 Match dot patterns Be introduced to subitising games Play subitising games Copy sets of sounds Listen to and represent sounds with fingers Listen to and represent sounds with resources
Counting 5 – Show me 5	 Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). 	 Sing rhymes to 5 and join in with movements Move props to 5 Move props back from 5 Show fingers to 5 Begin to count 5 objects with one-to-one correspondence Match numerals to quantities when acting out songs

	 Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. 	
Pattern 6 – My own pattern	 Extend and create ABAB patterns – stick, leaf, stick, leaf. Notice & correct an error in a repeating pattern. Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then' 	 Continue AB patterns Create their own AB patterns Notice an error in a pattern Build constructions with simple enclosures Copy simple repeated constructions Begin to sequence some events
Counting 6 – Stop at 1, 2, 3, 4, 5	 Say one number for each item in order: 1,2,3,4,5. Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Experiment with their own symbols and marks as well as numerals. Show 'finger numbers' up to 5 	 Count out up to 5 objects from a larger group Explore counting to 5 in different ways Verbally count to a given number Label objects with numerals Independently show fingers to 5 Begin to make marks to represent quantities
Comparison 3 – Match, sort, compare	 Compare quantities using language: 'more than', 'fewer than'. Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity. Explore collections of materials with similar and/or different properties. 	 Compare up to 5 different objects Compare by matching Make the same set by matching Match by type Recognise attributes of objects Begin to sort some objects to a type