

Computing Planning Overview

Autumn Term

Year I	Year 2	Year 3	Year 4	Year 5	Year 6
E-Safety	Digital media	Programming	Digital publishing	Data and publishing	Web development (coding)
 E-Safety introduction Safe use of technology - electronic devices Develop use of iPads Using technology What is technology? Talking about uses of computing in their homes - switching on washers, TV programming (Tivo) iPads Using the internet E-safety - keeping safe 	 E- Safety Develop understanding, develop keyboard skills/typing speed Safe use of technology poster Programming and control Scratch jr, understand algorithms Create and debug simple programs e.g. human algorithms Digital imagery iPad or paint draw a harvest picture 	 E- Safety Cont to develop awareness - esp photos, online searching, cyber bulling, using internet (develop key questions to search for specific info, use favourites toolbar - be able to describe process) Algorithms Create more complex algorithms in scratch, light bot on iPad Digital publishing 	 E - Safety Children Creating and Publishing – create Sway based on topic, E-Safety - sharing images/videos Programming Children to programming and control – more complex instructions (on scratch etc) begin web development (HTML/CSS) Digital media Create a digital story based around literacy work on a 	 E - Safety Online gaming, keeping info secure (digital footprint) Design and publish Sway on this Data Using data - spreadsheets to collect and collate weather Communicating and col- laborating online Email - add ideas/share stories - intro cc and bcc fields - understand all changes are visible - intro MS 	 E - Safety Social media (digital foot- print) mobile devices. Cyber bulling - Create a booklet/poster/Sway for different year groups. Web development Links to cross curricular cre- ating and publishing a webpage/blog (what we are achieving in Year 6) develop HTML/CSS skills Digital media Liked to still life - manipu-
bots (sequencing and instruc- tions		Creating/publishing word processing, Sway , PPoints create posters/ leaflets etc	book	Teams	late photographs to create a piece of art.